

XBOX GEARS OF WAR 4 PROMOTION RULES

Definitions

'NZME' means all companies in the NZME Group including but not limited to APN Holdings NZ Limited, NZME. Publishing Limited, NZME. Radio Limited, GrabOne Limited and all brands and operating companies controlled by or associated with those entities. 'Microsoft New Zealand' means all employees working at Microsoft New Zealand, including but not limited to Xbox employees.

The 'Promoter' is NZME.

The 'Sponsor' is Microsoft New Zealand (representing Xbox)

'Disqualified Participants' are:

- (a) all NZME employees, all employees of participating sponsors or promoters (including Microsoft New Zealand) and/or advertising agencies and their Immediate Families;
- (b) all people under the age of 18 years where the prize incorporates air travel or any other element which would be illegal to supply to a person under the age of 18 years;
- (c) all people who have won a prize from the channel/station running this promotion in the last 14 days. If the previously won prize was valued at over \$1000 the winner must stand-down from entering for a period of 90 days.

'Immediate Families' include spouses, grandparents, parents, children, and grandchildren, whether by marriage, past marriages, remarriage, adoption, co-habitation or other family extension.

Specific Rules

Find the Gears of War 4 Ammunition Prize Case Hunt

1. The Ammunition Prize Case Hunt Promotion starts Monday 26th September 2016 and ends Monday 10th October 2016 ("Promotion Period")
2. To participate in the Ammunition Prize Case Hunt Promotion, you must be an NZ Resident, aged 18 years or older, have an Instagram account, and follow the Hauraki Instagram account (@radiohaurakinz) during the Promotion Period. Clues will be released using Instagram Stories and will last for 24 hours only as per the technical specifications of Instagram Stories content. Participants must view the clues to uncover the locations where the Gears of War 4 Ammunition Prize Cases are hidden. There will be 5 locations where the prize cases will be hidden, all within New Zealand. To win the prize case, you must be the first participant to find the Gears of War 4 Ammunition Prize Case in each destination ("Winners"). If multiple participants believe they are the first to discover the Gears of War 4 Ammunition Prize Case, the applicable Winner will be determined by the Promoter who shall for this purpose be deemed the judge (the 'Judge'). The Judge's determination of the Winner will be final and no correspondence will be entered into. The Winners must complete the Verification and Prize Claim Form in the Gears of War 4 Ammunition Prize Case and hand over to their Hauraki representative at each location.
3. The 5 lucky Winners of the Ammunition Prize Case Hunt Promotion will each receive one copy of the Gears of War 4 video game, one limited edition Gears of War 4 Xbox One console, one Replica Gears of War Lancer, one pair of Gears of War 4 branded socks and one t-shirt ("Prizes"). The Winners will also be able to keep the Gears of War 4 Ammunition Prize Case. The Prizes will be sent to Winners as soon as available and the Promoter and Sponsor are not responsible for any delays that may occur in securing and delivering those Prizes to the Winners.

Take on Matt Heath at Gears of War 4

4. The Take on Matt Health Promotion starts Monday 26th September 2016 and ends Monday 10th October 2016 (“Promotion Period”)
5. To participate in the Take on Matt Health Promotion, you must be an NZ Resident, aged 18 years or older. Participants must enter their details on the Gears of War 4 Promotion Page on www.hauraki.co.nz/winning and accept these Terms and Conditions to be eligible to win. 3 winners will be drawn at random by the promoter on the 6th, 7th and 10th of October (“Winners”). Prizes will be awarded as per the full details outlined under ‘Winning the Prize’ in these Terms and Conditions.
6. There are 3 prizes available to win in the Take on Matt Health Promotion and each prize is for 1 individual Winner. Each Winner must be available on Tuesday 11th October to participate in a Gears of War 4 launch event playing Matt Heath from Hauraki at the Xbox Room in Microsoft House, Viaduct Harbour Avenue, Auckland from 11am - 2pm. If a Winner is not available on this date, an alternative Winner will be randomly drawn. Food and refreshments will be supplied during this time. Each Winner will also receive one copy of the Gears of War 4 video game, one limited edition Gears of War 4 Xbox One console, one Replica Gears of War Lancer, one pair of Gears of War 4 branded socks and one t-shirt (“Prizes”). These Prizes will be given to the Winners at the event on Tuesday 11th October if available. The Promoter and the Sponsor are not responsible for any delays that may occur in securing and delivering those prizes to the Winners and if unavailable on the 11th October they will be sent to Winners as soon as they are available. Winners from outside of Auckland will also receive flights to Auckland on Monday 10th October and returning to their nearest port on Tuesday 11th October, as well as accommodation for one night on Monday 10th October (if required). Final flight details and accommodation are subject to availability. Full details relating to the ‘Travel Prize’ are outlined under ‘Winning the Prize’.

Entry

1. These Promotion or Competition Rules (‘the Rules’) apply to all NZME Promotions or Competitions (collectively the ‘Promotion’) conducted on or off air and by means of any medium - online, radio, print, or a connected device. The Rules may change from time to time.
 2. If a particular Promotion has specific rules or terms (‘the ‘Specific Rules’) those Specific Rules will apply if there is any inconsistency with the Rules.
 3. Unless otherwise stated in the Specific Rules registration, entry or vote is limited to 1 per person. Where multiple registrations, entries or votes are acceptable, each must be made separately.
 4. Entry into the Promotion is deemed to be acceptance of the Rules and the Specific Rules and confirmation that the entrant has the necessary authority (for example from the bill payer or owner of a telephone) to enter the Promotion.
 5. No purchase is necessary to win or participate in the Promotion, unless specified in the Specific Rules.
 6. The Promotion is open to New Zealand Residents aged 18 years or older only. Disqualified Participants may not enter in the Promotion.
 7. NZME and Microsoft New Zealand reserves the right to exclude any person from participating in the Promotion on reasonable grounds.
 8. NZME and Microsoft New Zealand reserves the right to refuse to award any prize to an entrant who NZME decides (in its sole discretion) has violated
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- the Rules (including the Specific Rules), gained unfair advantage in participating in the Promotion or won using fraudulent means.
9. By participating, entrants grant NZME and Microsoft New Zealand exclusive permission to use their names, characters, photographs, videos, voices and likeness in connection with the Promotion and for future promotion and marketing purposes and waive any claims to royalty, right or remuneration for such use.
 10. All entrant personal details must be valid and up to date and will be held by NZME and Microsoft New Zealand and may be used for the purpose of the Promotion and for future promotion and marketing purposes in accordance with NZME Privacy Policy (see www.NZME.co.nz) and the Microsoft Privacy Policy (see <https://privacy.microsoft.com/en-us/privacystatement>) unless otherwise directed by contestants at the time of entry.
 11. Personal information provided at the time of entry is presumed to be true and, in the case of text or email notification - active, through to and beyond the date of the Promotion's completion.
 12. Where the Promotion involves texting, the following apply:
 - a) Standard sms text charges will apply, unless otherwise stated in the Specific Rules and will depend on the entrant's particular plan or agreement with their phone service provider;
 - b) Any form of automated text message is invalid;
 - c) The telephone number from which the entry was made will be stored in a database. The entrant has a two-business-day period from the time of entry to request removal from the database. If no request is made it is deemed acceptance that the information can be used for future promotion and marketing purposes; and
 - d) NZME takes no responsibility for text costs incurred after the Promotion has closed as stipulated in the Specific Rules.
 13. NZME and Microsoft New Zealand are committed to complying with Government gift and ethics policies. Employees and independent contractors of the Government must adhere to gift and ethics policies applicable to them when entering the Promotion or accepting any prize.

Winning the Prize

14. Only the person who originally entered the Promotion or who originally filled in the verification and prize claim form can be awarded the prize (the 'Winner'). You may not designate someone else as the winner. If you are unable or unwilling to accept your prize, Microsoft may award it to an alternate winner.
 15. The Winner will be determined in the manner set out in the Rules or the Specific Rules - if not specified then as determined by the Promoter who shall for this purpose be deemed the judge (the 'Judge').
 16. The Judge's determination of the Winner will be final and no correspondence will be entered into.
 17. The Winner will be notified by email, phone (voice or text), mail or in person and must be available for the preparation of all publicity that may be required by NZME. Where attempts to contact the Winner fail (eg when the Winner cannot be contacted by phone after three attempts or mail sent is returned) the Judge will select another winner. If, after successful notification, the prize is not collected within two months of being announced it will be regarded as forfeit. (Note: 3 attempts to contact the Winner will include individual calls to any numbers provided at the time of entry. However, should the prize's total worth equal less than NZD\$250 and be a live-to-air draw, only one failed attempt at contact will be acceptable before the Judge selects another winner.)
 18. The Prize is not redeemable for cash or transferable. No other family members, friends, office associates or any other person will be able to
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participate on the Winner's behalf. In the event that the Prize specified in the Competition becomes unavailable for any reason the Promoter may substitute a prize of like or equal value.

19. Where the Winner is required to claim the prize in person, they must provide proper identification (eg driver's licence, passport, birth certificate). If the Winner is under the age of 18 years their parent or legal guardian must accompany the Winner or give their prior written consent to the award of the Prize.
 20. The Winner takes the Prize entirely at his/her own risk and indemnifies NZME in respect of any claim for any accident, injury, property damage or loss of life that may occur in connection with the prize. The Winner is responsible for all insurance, tax or other costs that may be associated with the Prize. Where the Prize has associated terms and conditions the Winner accepts the Prize subject to those terms and conditions and restrictions.
 21. Where the Prize includes air travel and/or accommodation, either international or domestic (the 'Travel Prize'):
 - (1) the Winner MUST have valid documentation, including but not limited to valid passports and Visas, which meet the requirements of immigration and other government authorities at every destination.
 - (a) Any fines, penalties, payments or expenditures incurred as a result of such documents not meeting the requirements of those authorities (including any costs associated with delay, will be the sole responsibility of the Winner).
 - (b) When the Travel Prize includes travel to or through the United States, it is the Winner's responsibility when travelling into or through (transiting included) the United States under the Visa Waiver Program to apply for an Electronic System for Travel Authorisation (ESTA) no later than 72 hours prior to departure if required. The winner must visit the US Department of Homeland Security website and fill in the required information. The cost of the ESTA is the sole responsibility of the Winner.
 - (2) The Winner and their travelling companion (if applicable) must travel together at all times. The Winner is responsible for transport from their residence to their nearest international airport for flight departure and from their nearest international airport to their residence upon returning to New Zealand.
 - (3) Flight tickets are available on the regular scheduled services of each airline and are subject to seasonal embargos. The flight itinerary may have to be adjusted depending on the airline's departure city and their current flight schedule. Unless otherwise specified, the air travel is economy class.
 - (4) Any changes to travel dates or additional accommodation outside the travel period specified in the Travel Prize details, made by the winner, which incur additional costs, are to be paid by the Travel Prize winner.
 - (5) Unless explicitly stated in the Specific Rules, the Winner will be responsible for expenses including, but not limited to, spending money, meals, drinks, transport, laundry charges, activities, incidentals, taxes (excluding departure and any other flight associated taxes included within the Travel Prize), gratuities, services charges, passports, visas, travel insurance and all other ancillary costs associated with redeeming the Travel Prize. The Winner must obtain travel insurance to protect themselves against additional costs incurred in the event of unforeseen circumstances.
 - (6) The Travel Prize is not transferable or exchangeable and cannot be redeemed for cash. The Travel Prize must be taken as stated in the Specific Rules and no compensation will be payable if the Winner is unable to use the Travel Prize as stated. For the avoidance of doubt, if the Winner is, for whatever reason, unable to travel on a nominated date during this period, whether the failure was due to reasons beyond the Winner's control or otherwise, then the Winner will forfeit the Travel Prize.
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- (7) The Promoter makes no representation as to safety, conditions and other issues that may exist at any destination. International travel advice can be obtained from various sources, including government, local consular offices and the web site of the New Zealand Ministry of Foreign Affairs and Trade. The winner accepts the Travel Prize at their own risk.
- (8) All travel is subject to the terms, conditions and restrictions of the Travel Prize service providers. Any travelling companion included in the Travel Prize (if applicable) accepts the Travel Prize subject to these terms, conditions and restrictions as if references to the Winner in the relevant clauses were to the travelling companion. The Winner and their travelling companion must sign a legal release, in a form acceptable to the Promoter in its absolute discretion, if requested by the Promoter.

NZME Responsibility

- 24. NZME reserves the right to amend, vary, extend or discontinue a Promotion at any stage, for any reason.
- 25. NZME and Microsoft New Zealand take no responsibility for any inability to enter, complete, continue or conclude the Promotion due to equipment or technical malfunction, busy lines, inadvertent disconnection, texts with a misspelt keyword, texts to an incorrect shortcode, Force Majeure or otherwise.
- 26. To the fullest extent permitted by law NZME and Microsoft New Zealand will not be liable for any loss or damage whatsoever (including but not limited to direct or consequential loss) or for personal injury as a result of Promotion entry or winning the prize.
- 27. Where the Prize is to be supplied by an entity outside NZME control and that entity fails, for whatever reason, to supply the prize, NZME has no responsibility for the provision of the Prize and is not obliged to provide an alternative Prize or to take legal action to require the Prize supplier to provide the Prize.

Acceptance

- 28. Participation in the Promotion is deemed acceptance of these Terms and Conditions.
 - 29. If the Winner does not accept these Terms and Conditions the prize will be forfeited.
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